This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1.   (Currently Amended) A method of generating an animation by displaying ~~of~~ a sequence of images in a wireless handheld communication device, comprising:

generating the animation by editing ~~of~~ at least one of the images in said wireless handheld communication device prior to the generating of the animation, the editing comprising at least one of the steps in the group consisting of: adding movement, changing individual pixels, and adding text; and

successively displaying said sequence of images in said wireless handheld communication device in a predetermined order and with predetermined intervals between the images; and wherein

the generating of the animation by editing of the at least one of the images and successively displaying of said sequence of images by said wireless handheld communication device optimizes display resolution of the animation generated by the terminal.

2.   (Previously Presented) A method according to claim 1, wherein the sequence of images is displayed repeatedly for a number of times, a user of the handheld communication device sets said number of times the display of the sequence of images is to be repeated.

3.   (Currently Amended)   A method according to claim 2, wherein the handheld communication device compares said number of times the displaying of the sequence of images

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is to be repeated with a predetermined number; and if said number of times the displaying of the sequence of images is to be repeated exceeds said predetermined number, the handheld communication device only repeats the display sequence said predetermined number of times.

4.   (Previously Presented)   A method according to claim 3, wherein the handheld communication device repeats the display sequence said predetermined number of times once more every time the handheld communication device is activated afterwards.

5.   (Previously Presented) A method according to claim 1, wherein the editing of at least one of the images prior to the generating of the animation includes resizing the images into a display size being specific for an application in the handheld communication device in which the animation has to be used.

6.   (Previously Presented) A method according to claim 5, wherein the user controls the resizing of only one of the images and the handheld communication device automatically resizes the remaining images.

7.   (Previously Presented) A method according to claim 1, wherein the editing of at least one of the images prior to the generating of the animation includes displaying of the images as bit-map pattern, and changing said bit-map pattern under control of a user of the handheld communication device, storing the edited image, transferring the changes to the remaining images of the sequence.

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8.   (Currently Amended) A wireless handheld communication device having a processor,

transceiver means for communication via a wireless network, and a display, said processor

adapted to generate an animation in said display by displaying a sequence of images, said

wireless handheld communication device comprising:

means for generating the animation including means for editing ~~of~~ at least one of the

images prior to the generating of the animation, the editing comprising at least one step in the

group consisting of: ~~of~~ adding movement, changing individual pixels, and adding text; and

means for successively displaying said sequence of images in a predetermined order and

with predetermined intervals between the images; and wherein

the generation of the animation by editing of the at least one of the images and

successively displaying of said sequence of images by said wireless handheld communication

device optimizes display resolution of the animation generated by the terminal.

9.   (Previously Presented) A handheld communication device according to claim 8, wherein

the sequence of images is displayed repeatedly for a number of times, and said handheld

communication device has means for setting the number of times the display of the sequence of

images has to be repeated.

10.   (Previously Presented) A handheld communication device according to claim 9, wherein

the processor is operable to compare the number of times the display of the sequence of images

is to be repeated with a predetermined number; and if the processor deems that the number of

times the display of the sequence of images is to be repeated exceeds said predetermined

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number, the processor is operable to only repeat the display sequence said predetermined number of times.

11.   (Previously Presented)   A handheld communication device according to claim 10, wherein the processor is operable to repeat the display sequence said predetermined number of times once more every time the handheld communication device is activated afterwards.

12.   (Previously Presented)   A handheld communication device according to claim 8, wherein the processor is operable to provide a picture viewer in the display by means of which the user may edit at least one of the images prior to the generation of the animation, and said editing includes resizing the images into a display size being specific for an application in the handheld communication device in which the animation has to be used.

13.   (Previously Presented)   A handheld communication device according to claim 12, wherein the user, by means of the picture viewer in the display, is able to control the resizing of only one of the images and the handheld communication device is operable to automatically resize the remaining images.

14.   (Previously Presented)   A handheld communication device according to claim 8, wherein the user, by means of the picture viewer in the display, may edit at least one of the images prior to the generating of the animation, includes means for displaying of the images as bit-map pattern, and means for changing said bit-map pattern under control of the user of the handheld

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an add moving menu, the add moving menu allowing the adding of speed and direction to the animation; and wherein

the generation of the animation by editing of the at least one of the images and successively displaying of said sequence of images by said wireless handheld communication device optimizes display resolution of the animation generated by the terminal.

18.   (Previously Presented)   The handheld communication device according to claim 17, wherein the wireless handheld communication device comprises a mobile phone.

19.   (Currently Amended)   A computer program stored on a storage medium for execution by a processor, the computer program, when executed, causes the processor to execute a method of generating an animation by displaying of a sequence of images in a wireless handheld communication device, comprising:

generating the animation by editing ~~of~~ at least one of the images in said wireless handheld communication device prior to the generating of the animation, the editing comprising at least one <u>step in the group consisting of:</u> ~~of~~ adding movement, changing individual pixels, and adding text; and

successively displaying said sequence of images in said wireless handheld communication device in a predetermined order and with predetermined intervals between the images; and wherein

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the generating of the animation by editing of the at least one of the images and successively displaying of said sequence of images by said wireless handheld communication device optimizes display resolution of the animation generated by the terminal.

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